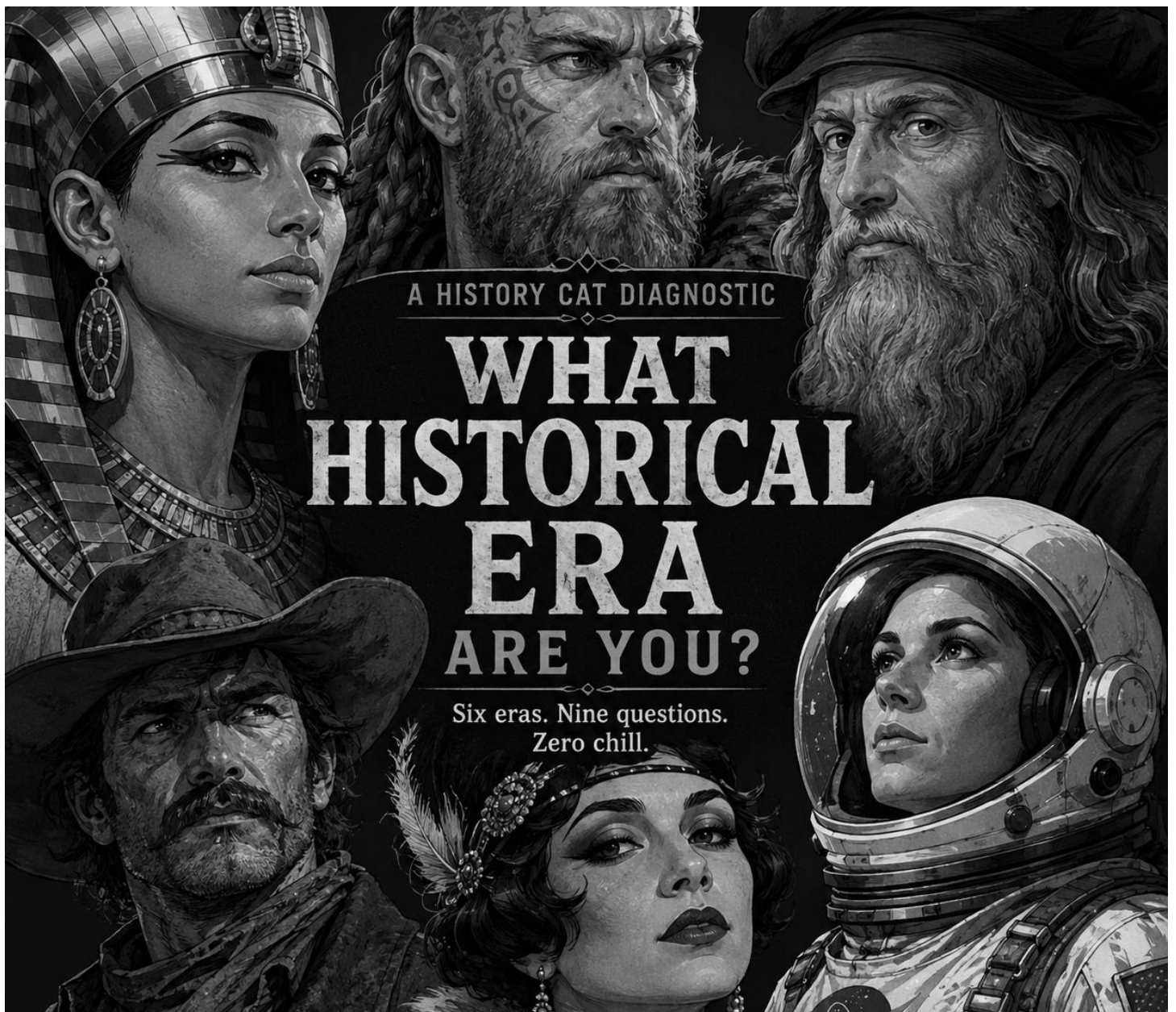




What Historical Era Are You?

Icebreaker Quiz

What Historical Era Are You?

Answer honestly — or don't, this isn't a real diagnostic tool.

1. It's Friday night. You're most likely...

- A. Bossing everyone around like you own the place (you kind of do)
- B. Writing the lyrics to a rap battle to humiliate your enemies
- C. Going to a museum
- D. Riding into town and causing a scene
- E. Sneaking into a party you weren't invited to
- F. Staring at the sky wondering what's out there

2. Pick a snack.

- A. Dates and bread, fit for royalty
- B. Whatever meat you can grill over an open fire
- C. Fancy imported spices, on cibatta rolls
- D. Beans, straight from the can
- E. A milkshake and a spoonful of ambition
- F. A mystery cube that's "technically food"

3. Your friends would describe you as...

- A. Dramatic. Iconic. A "little" extra
- B. Loud, loyal, and slightly terrifying
- C. The smartest person in the room
- D. Stubborn but weirdly charming
- E. The life of the party
- F. Suspiciously optimistic about the future

4. Pick a superpower.

- A. Immortality
- B. Pure Rage
- C. Genius-level intelligence
- D. 100% accurate laser vision
- E. Charm so strong people just do what you say
- F. Teleportation

5. Choose your fit.

- A. Gold jewelry, eyeliner sharp enough to cut glass
- B. Furs and boots, something you can run in
- C. Velvet, layers, dramatic sleeves
- D. Boots, hat, something appropriately dusty
- E. Sequins. All of them. Every sequin
- F. A jumpsuit, obviously

6. How do you handle conflict?

- A. Declare yourself right, end of discussion
- B. Challenge them to a duel
- C. Write a strongly worded letter (in Latin)
- D. Stare them down at high noon
- E. Gossip about it at the next party
- F. Solve it logically. Feelings are inefficient

7. Pick a mode of transportation.

- A. A boat ride down the river, fanned by servants
- B. A longship, ideally into a storm
- C. A horse, but make it fashionable
- D. A horse, but make it dusty
- E. A car that's way too fast for the road
- F. A rocket. Duh

8. What's your motto?

- A. "Built to last forever"
- B. "Go big or go home. We are not going home"
- C. "Why do one thing well when you can do everything well"
- D. "Don't fence me in"
- E. "More is more"
- F. "Onward. Always onward"

9. You meet someone new. How do you greet them?

- A. You invite them to your house to see all of the statues you've built... of yourself
- B. You crush their hand, shout your ancestors' names, and buy them mead
- C. You bow with a dramatic flourish and quote a sonnet you wrote about yourself
- D. You tip your hat and spit before saying "howdy"
- E. You air-kiss both cheeks and call them "the bee's knees"
- F. You compliment them on their cosmic glow

So, What Historical Era Are You?

Count how many times you circled each letter across all 9 questions, and write the totals in the boxes below.

A · Egypt	B · Viking	C · Renaissance	D · Wild West	E · Twenties	F · Space Race

Your result is whichever letter has the highest total.

Tie between two letters? Pick whichever one sounds more fun — that's basically how history works anyway.

My Historical Era: _____

Flip to your letter and read your result out loud to a neighbor. No judgment, only history.

A Ancient Egypt

Main character energy, 4,000 years before it was a phrase.

You don't do small plans. You do pyramids, dynasties, and legacies that outlast everyone who doubted you. You have a mild god complex you've somehow made charming.

You'd thrive because: You already treat every Tuesday like a coronation.

You'd struggle because: Delegation isn't your strong suit — pyramids don't build themselves.

B The Viking Age

Loud, loyal, and one bad idea away from a legend.

You're chaos with a code of honor. You'll sail into a storm nobody else would touch and still show up for your crew no matter what.

You'd thrive because: You were built for the unknown, and rowing toward it sounds fun.

You'd struggle because: Sitting still, following rules, and reading the room.

C The Renaissance

Painter, scientist, poet, insufferable know-it-all.

You can't just do one thing. You paint, you invent, you write sonnets on the side, and you have opinions about all of it.

You'd thrive because: Your curiosity has no off switch.

You'd struggle because: 47 projects started, 3 finished, generously.

D The Wild West

Independent to a fault and stubborn on principle.

You answer to no one. You've got grit, a healthy distrust of authority, and a talent for showing up exactly when things get interesting.

You'd thrive because: You'd rather build your own life from scratch than follow someone else's map.

You'd struggle because: Asking for help isn't really in the vocabulary.

E The Roaring Twenties

Sequins, secrets, and zero interest in the rules.

You live for the party and you're magnetic, a little rebellious, and allergic to boredom.

You'd thrive because: You turn any room into the most interesting one in the building.

You'd struggle because: Moderation isn't really a concept you've studied.

F The Space Race

Wildly ambitious and stubbornly optimistic.

You look at an impossible problem and immediately start doing the math. Part dreamer, part engineer, comfortable being both.

You'd thrive because: You actually enjoy the hard, unglamorous work big goals require.

You'd struggle because: Patience for anything that isn't moving toward the goal.

Thanks for Checking Us Out!

We're so glad you chose History Cat for your classroom. Your support helps me continue creating lessons, games, and activities that make history meaningful and fun for students.

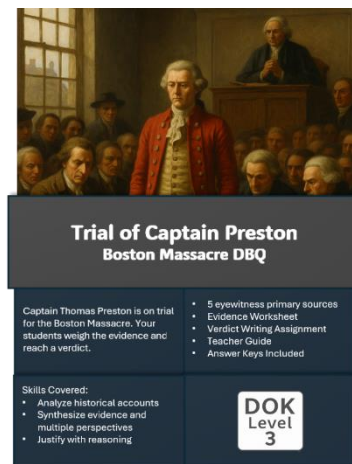


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Thank you again, and happy teaching!

— The History Cat

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